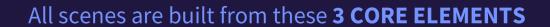# 3 Core Elements of a Scene

Everything you need to **write an effect scene** so your Legendary Character(s) don't end up trudging through the Swamp of Sorrows forever

All scenes are built from these **3 CORE ELEMENTS**

Legendary Character + Action = Outcome

Element 1 – The Legendary Character

A gender neutral term for the main point-of-view character(s) of your story. Why legendary? Well all stories are the legend of someone whether they're a prince rescuing a dragon from a horde of torch-wielding villagers or a gas station clerk in the middle of Nowheresville, USA. Because if there wasn't something noteworthy and interesting about them you wouldn't bother to tell a whole book's worth of story about them, now would you?

+

Element 2 – The Action

Your Legendary Character(s) can't just stand around doing nothing, or your story would just be a character profile. They need to take action. **Like...**

- Going out to obtain a wedding gift
- Rescuing the dragon from the villagers
- Getting in an argument with the boy they love
- Attempting to escape the Swamp of Sorrows

+

Element 3 – The Outcome

Each of these actions spark any number of directions your story could go. So what is the **OUTCOME** of your Legendary Character's **ACTION**?

- ...Everything left on the registry is way too expensive
- ...They're branded a traitor by the crown
- ...They end up confessing their true feelings
- ...They succeed in their escape from the swamp

Every story is just a collection of scenes stitched together. And each of those scenes is made up of these **3 Core Elements**:

Legendary Character + Action = Outcome

Now that you know the formula, you can create the perfect foundation for your story every time.

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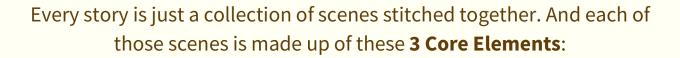
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